



PHAN QUANG MINH LONG



FULL-STACK ENGINEER | MIS BACHELOR @UEL-VNUHCM

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ABOUT ME

I'm Phan Quang Minh Long. I was born in 2001 and I'm a bachelor of Management Information System (IT) at Faculty of Information Systems (VNUHCM-University of Economics and Law). Throughout my university years, I've participated in various competitions, activities, and was a collaborator of an academic organization in school in order to gain more knowledge and experience for my future career.

I am presently ranked in the top **#54** among GitHub Users By Followers in Vietnam 🇻🇳 (01/2025).

I am also a passionate full-stack developer seeking new role to enhance development skills, create appealing interfaces, and contribute to dynamic teams. Committed to continuous learning, staying up-to-date with industry trends.

My ultimate goal is to get a senior-level position within the next 3 years, while also being able to provide guidance to next generation of fresh graduates.

CONTACT

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EDUCATION

2019 – 2023
BACHELOR OF INFORMATION SYSTEM (IT)
VNUHCM-University of Economics and Law

2021 – 2022
AI DEVELOPER INTERNSHIP COURSE (K1)
ISC Quang Trung

LANGUAGE

English – IELTS (aim: 7.0 – 2025)

PRIZES & AWARDS

Top 20 Code like a Hero 2023

1st prize KMS Bootcamp 2022

Student of 5 Merits **Uni-level** 2022

UEL **Top-2** Class Scholarship 2021

SKILLS

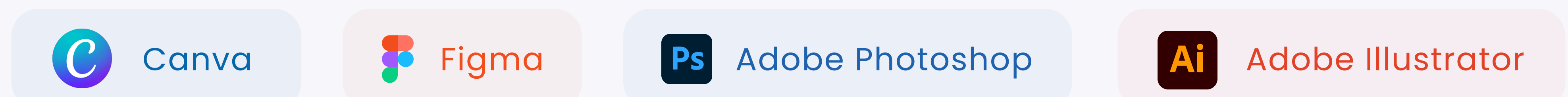
TECHNOLOGIES I USE



DEVELOPMENT & PRODUCTIVITY TOOLS I USE



DESIGN TOOLS



CERTIFICATES



EXPERIENCE



JUNIOR FRONT-END WEB3 ENGINEER

MAY 2024 – CURRENT

- Information about Axie Infinity - a well-known blockchain game of Sky Mavis: [Link](#) (Wikipedia Eng).
- I contributed significantly to [Mavis Market](#) by developing new features like add-to-cart, NFT collection/launchpad descriptions, global search UI enhancements (with shortcuts), user activities and collection offer.
- Developed the Mavis Market CMS for streamlined data and content management with drag-and-drop functionality.
- Improved and maintained the internal design system, releasing various versions with Storybook.
- Wrote supporting functions like bulk buy ERC721/ERC1155 tokens of the Mavis Market SDK ([npm](#)), supported by a [demo app](#).
- Main info 1: Our contribution to "Add to cart - NFT Bulk Buying" and "Global search" features ([here](#)) have also garnered over 34.6K views as well as numerous tweets/reactions on a post by [@Ronin_Network](#) on X, as well as game discovery ([link](#)).
- Main info 2: Developed the Ticket Presale function for Kaidro Pilot ([kaidro.com](#)), enabling the sale of 5,462 tickets in 24 hours, making the presale 10x oversubscribed; 349 wallets participated, 121 winners were selected, and \$1M was locked in total, with some competition from the whales 🐳
- Certificate of Completion for the Mavis Seeds 2.0 Program: [here](#).



FULL-STACK DEVELOPER (FRESHER)

FEB 2024 – MAY 2024

- Ensure the effective operation of cart and inventory management functions by enhancing the user interface and optimizing back-end performance through refined queries.
- Gain a comprehensive understanding of the business model and architecture of the e-commerce system, including key modules such as load balancing and microservices, through active participation in team meetings, code review sessions, and thorough documentation analysis.



FULL-STACK WEB DEVELOPER (TRAINEE)

MAR 2023 – SEP 2023

- Applied SCRUM Framework to website development projects at VTI, enhancing team collaboration and project efficiency.
- Utilized industry-standard project management tools such as Jira, Slack and Github to streamline development processes and ensure project success.
- Contributed to the creation of innovative, user-friendly solutions by developing e-commerce website projects using Spring Framework with ReactTS for a seamless single-page application (SPA) architecture.
- Implemented software architectures with JAVA technology to enhance the performance and functionality of web projects.
- Our presentation for project during trainee program: [here](#), my certification for completion: [here](#).



RUBY ON RAILS DEVELOPER (INTERN)

OCT 2022 – JAN 2023

- GREAT PLACE TO WORK VN: [Link](#). ZIGEXN VeNtura is an incorporating 100% Japanese-owned company: [Link](#) (Wikipedia Japan).
- Collaborated with mentor weekly to review code and pull requests on personal GitHub repository.
- Developed a recruitment services website named VENJOB using Ruby on Rails for ZIGEXN VeNtura Co., Ltd.
- Presentation on the completion of the VENJOB project.
- Organize a "THIK TALK" seminar on technology topics related to trained knowledge with the intern team.

MY SIDE PROJECTS



Full-stack Airbnb Clone Project

OCT 2023 – JAN 2024

- Description: Build a web app for online travel booking service.
- Using today's famous technologies and tools such as React.js, Vite, Tailwind CSS, Ant Design, ProComponents, NestJS, JWT, Swagger...
- Team size: 5 (My role: **Team leader + Full-stack developer**).
- GitHub repository link (FE): <https://github.com/bcs08-group5-airbnb/airbnb-frontend>.
- GitHub repository link (BE): <https://github.com/vohaiphuc/cybersoft-be-airbnb>.
- Youtube review: FE ([here](#)) and BE ([here](#)); Postman collection: [here](#)

LIVE

[Launch website](#)



CyberFlix Movie Ticket Booking Web, inspired by Moveek

SEP 2023 – NOV 2023

- Description: Develop a web application for purchasing movie tickets and managing theaters. Team size: 5. My role: Full-time FE dev.
- GitHub repository link: <https://github.com/longphanquangminh/longphan-bcs08-cyberflix-movie>.
- Swagger: <https://movienew.cybersoft.edu.vn/swagger/index.html>.
- Youtube review: <https://www.youtube.com/watch?v=-vqdHSymro>.

LIVE

[Launch website](#)



Manual test plan (Casso)

JUL 2022 – JAN 2023

- Description: Perform manual testing on the website providing Enterprise Financial Management 4.0 services on the platform: <https://crosstech-sandbox.casso.vn>. Functions our group tested: Login, Create Business and Delete Business.
- Team size: 3-5. Position: Manual Tester.
- Document link (PDF): <https://tinyurl.com/3xe27pr>.
- Google Sheets link: <https://bit.ly/3CSFCkP>.

LIVE

[Launch website](#)



UEL AR APP – Android CH Play

NOV 2021 – MAR 2022

- Faculty-level SCIENCE RESEARCH (UEL FIS)
- Description: Build augmented reality applications by **Unity C#** for new college students to discover school information vividly.
- Team size: 6 (My role: **Team leader + Unity developer**).

LIVE

[Launch app \(Preview\)](#)